

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1 ♣		3	4 ♠	10+ HCP	1 ♣ - 1 ♥(♠):may have longer ♦	1 min-1M-splinter and super forcing	After Pass: Jumps : Nat+fit
							After Overcall: Jumps weak
1 ♦		3	4 ♠	10+ HCP: may have 4 ♦ and 5 ♣		1 min-1M -4m: 6m+4M	1min- 1 ♥ X 4+ ♠ 1 ♠ noM 1 ♦ X 4+ ♥
						2 ♣ relay after 1NT rebid Transferts after 2 NT rebids	1 ♠ both Majors 1 ♥ 4+ ♠
1 ♥		5	4 ♠	10+ HCP	1 ♥ - 3 ♠,4 ♣,4 ♦: Splinters	Splinter	After Pass: Drury (reverse)
					4M: pre-empt 1NT:F1 3NT:12-14 Bal 4/5 trumps	2 ♣ relay after 1NT rebid	2NT : 4 trumps + a short,limit
1 ♠		5	4 ♥	10+ HCP	2NT :11-14 HCP 3 cards raise 1NT: semiF 3M: encouraging 4 ♣,4 ♦,4 ♥: Splinters 1 ♠-3 ♣,3 ♦,3 ♥:Nat 9-11		Jump : Nat + fit After overcall : weak jumps
INT			4 ♥	15-17 HCP (Maj.5 <sup>th</sup> , min.6 <sup>th</sup> possible)	2 ♣: Stayman ; 2 ♦,2 ♥,2 ♠ 3 ♣, Transferts	1NT-2 ♣-2 ♦-3 ♥= 5 ♠+4 ♥ 1NT-2 ♣-2SA-3 ♣, 3 ♦=Transferts, 3 ♥,3 ♠=F	After Overcall:
					4 ♣,4 ♦: both Majors with preference ♥, ♠		Double: negative or stayman Transferts Rubensohl style
2 ♣	X	0	4 ♠	SEMI FORCING 18-23 HCP	2 ♦ relay	Stayman and transferts on 2NT rebid	Negatives Doubles
2 ♦	X	0	4 ♥	GAME FORCING 24+HCP or 9 playing tricks Major suit	2 ♥ NEG ACES ANSWERS 2NT:POS.BAL	Stayman and Transferts on 2NT rebid	Negatives Doubles
2 ♥		(5) 6		5-10 HCP	2NT relay	2M – 2NT 3x : honour in x	Penalty Doubles
2 ♠		(5) 6			New Major suit forcing	2M - 2NT 4x : sgl or void in x	
2NT			4 ♥	20-21 HCP (Maj.5 <sup>th</sup> ,min.6 <sup>th</sup> possible)	3 ♣: Stayman 4 responses 3 ♦,3 ♥,3 ♠4 ♣ Transferts 4 ♦: 5 ♠+5 ♥	2NT-3 ♦/3 ♥-3NT: misfit 2NT-3 ♣-3 ♥-3 ♠:relay fit slam interest 2NT-3 ♣-3 ♠-4 ♣ : same 2NT-3 ♣-3 ♠-4 ♥ : 4 ♥+5 ♣	Negatives Doubles
3 ♣ 3 ♦		(6)7		Preempt	New suit forcing		
3 ♥ 3 ♠ 3NT		(6)7		Preempt Good pre-empt in one minor		SLAM APPROACH	AND CONVENTIONS
4 ♣ 4 ♦		(7)8		Preempt		4NT: 5 KeysCards Blackwood.Then next suit asks for Queen of trump	
4 ♥ 4 ♠		(7)8		Preempt		Controls and cue-bids	
4 ♥		(7)8				Asking bids	
4 ♠		(7)8				5NT: grand slam force, Exclusion B.W	

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
STYLE: NAT
RESPONSES: NAT; weak jumps raises
New suit forcing if n°3 pass. 2SA:mixed raise
Jump new suit : Nat + FIT. Jump cue-bid:good raise
IN BAL.POS: Nat. shows less than good opening hand
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
15-18 HCP (After Pass: 4 M and 6 min.)
IN BAL.POS: 9-13 HCP
RESPONSES: Stayman and Transferts
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
ONE SUIT:weak
2 SUITERS: 1♥/1♠ 3♣:Other Major and ♦
1♣2♦ : ♥+♠
UNUSUAL 2 NT: 2 lowest suits
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
DIRECT CUE-BID: 2 suiters but 1♣2♣:Nat
JUMP CUE-BID:asks for stopper for NT over 1♦/ 1♥/♠
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
2♣:landy → 2♦: no preference 2♦:Maj one suiter
X: 4Maj+5 min 2♥ 2♠: NAT+minor
Vs.weak NT : Landy and transferts X=14up HCP
IN BAL.POS: X Landy 2♣,2♦2♥2♠ NAT vs.strong NT
Vs 1NT OVERCALL:1♣/1♦1NT 2♣: both majors
2♦/2♥/2♠/3♣ :Transferts
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Take out doubles. Two-suiters
Vs Weak Two:4♣/4♦:Nat+ Other Major. Cue-bid:asks for stopper
2NT:16-18(13-16 in bal.pos.) Lebensolh over TO double
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
Double: Majors. 1NT: both minors
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
Transferts
TRUSCOTT (reverse in minors)

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 <sup>rd</sup> and 5 <sup>th</sup>	3 <sup>rd</sup> and 5 <sup>th</sup>	
NT	4 <sup>th</sup>	3 <sup>rd</sup> and 5 <sup>th</sup> except in ♣:4 <sup>th</sup> best	
Subseq	Same	Same	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(x), AKQx ,AKQ, Ax	AKx(x) AKJx	
King	AK, KQ(x),Kx	AKJxx, KQJx(x), KQ10x(x)	
Queen	QJx, Q(x)	AQJx,KQx,QJ10(x),	
Jack	KJ10(x),J10(x),J(x)	AJ10x, KJ10x, J109(x)	
10	A109(x),K109(x),Q109(x),	A109x,K109x,Q109x, 109x	
9	9(x)	9x(x)	
Hi-X	Hxxxx, xxxx ,xx, x	Xx, xxx, xxxx(x)	
Lo-X	X ,xxx, Hxx, xxxxx, Hxxxx	Hxx,Hxxx(x)	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Count:H/L=E	Count:H/L=E	CountH/L=E
Suit 2	Encour.or Suit pref	Suit preference	H encour;L discour
3	Suit preference	Suit preference	Suit preference
1	Count:H/L=E	Count:H/L=E	Count:H/L=E
NT 2	Or Encouraging	Or Smith Peter	Suit preference
3			
Signals (including Trumps): Reverse high low			
Vs NT :on A or Q lead : H is encouraging			
Smith Peter, reversed for the leader			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Can be light if shaped			
Responses: Natural. Cue-bid is forcing one round			
IN BAL.POS: 8 HCP+.			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Negative and Responsive doubles; 1♣ 1♦ X =♥, 1♥=♠, 1♠=both Maj.			
Maximal overcall double			
Double over fits and preempts			
Truscott:strong raise			
Double over two-suiters shows values			

W B F CONVENTION CARD
<div>FRANCE SENIOR</div> <div>OB</div> <div>ANY CROSS PARTENERSHIP</div>
SYSTEM SUMMARY
<b>GENERAL APPROACH AND STYLE</b>
<b>5 CARDS MAJOR - BETTER MINOR</b>
<b>2♥ AND 2♠ : WEAK</b>
<b>1♦ MAY HAVE 3 CARDS WHITH 4-4-3-2</b>
<b>1 NT opening: 15-17</b>
<b>2 over 1: GAME FORCING</b>
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
2♣ : SEMI-FORC. BAL OR STRONG ONE SUITER
2♦ : GAME-FORC. ACES ANSWERS
2♥ and 2♠ 5 -10 HCP , 6 CARDS
3 NT :STRONG PREEMT IN ONE MINOR
<b>SPECIAL COMPETITIVE BIDS THAT MAY REQUIRE DEFENSE</b>
2 suiters but 1♣-2♣ NAT
Mutilandy over 1NT
<b>SPECIAL FORCING PASS SEQUENCES</b>
Usual slam try in competitive bids
When Pass is forcing,bid is weaker than Pass then bid
<b>IMPORTANT NOTES</b>
3 <sup>rd</sup> and 4 <sup>th</sup> suit forcing one round
After Pass,jump in new suit nat. with fit
<b>PSYCHICS</b>
Light opening in 3 <sup>rd</sup>